## Forestdale School K-5 Afterschool Program Club Descriptions Session 1, 2018-2019

Course	Description
Academic Support	Students will receive support as they work on homework and
Gr. K-5	projects. Once homework is complete students will practice
	related skills using a variety of educational games or will
	transition in to an activity.
Arts & Crafts	Each week the students will participate in a different arts and
Gr. 2-3	crafts project. Themes will coincide with the season, upcoming
	holidays and students' ideas.
Computer Cafe	In this club, students will be encouraged to work on both Math
Gr. K-1, 2-3, 4-5	and Literacy skills by "playing" a number of different educational
	games on the computer. This is to encourage and reinforce day
	school skills in both Math and Literacy. It will also open up to the
	students a number of websites and "games" that are educational
	for the student henceforth making learning fun!
Creative Writing	A writing club? Yes. If you like or love to write, this <i>is</i> the place
Gr. 3-5	for you. We'll explore and practice the many kinds of writing
	including stories, poetry, magazine articles, school news reports
	and many others. We'll use our writing in fun and productive
	projects. But if you don't think writing can be fun, we challenge
	you to join this club and learn otherwise. We will have a
	maximum great time, you'll see. Unbelievable!
Doodle Loops	Ready to use your imagination? The Doodle-loops curriculum
Gr. 1-2	gives children the chance to stimulate their creative thinking
	skills, as well as drawing, creative writing, language arts,
	spelling, grammar, and much more! Starting with just one symbol
	on the page, students are encouraged to come up with their own
	unique idea as to what to turn the symbol into! They will then
	write a descriptive story, a creative story, or a narrative about
	their creation. The possibilities are endless!
Dr. Seuss	Each class a different Dr. Seuss Classic is read, discussed, and
Gr. K-1	clarified for students; followed by an accompanying
	reinforcement activity and/or craft.
Gr. K-1	A story from a Frog and Toad Anthology will be read aloud to the
	class. Questions will be asked and answered about the story
	and a related activity will be directed to students to accomplish
0 0 1	focusing on the elements of the story.
Games Galore Gr. 1-2	Students in this class will learn to play a variety of new games –
	board games, card games, dice games, circle games, games
	from other countries, etc.
Gr K 1 2 2 4 5	In this gym class students will participate in athletic activities that
Gr. K-1, 2-3, 4-5	focus on building fit, strong bodies, cooperation and teamwork.

Hand Sewing	In this club students will learn the basics of hand sewing. From
Gr. 3-5	threading a needle and tying knots to sewing in straight lines. As
	they become more comfortable and the weeks go on the projects
	will increase in size and difficulty. This will be a great skill to learn
	that will be helpful all through their lives.
Hanging with Mother Goose	A featured Mother Goose tale will be provided to students. The
Gr. K-1	rhyme will then be discussed with the group. Line by line will be
	explained, because much of the language is not understood by
	the students. Finally, a related reinforcement activity/craft will be
HOK	completed.
H2K Little Hip Hoppers	a fun, upbeat, high energy Hip Hop dance class for young
Gr. 1-2** (4:15)	dancers. Students will be introduced to basic choreography and acrobatic movements to promote coordination and agility. Class
Hip Hoppers Cardio Blast	will also incorporate dance games, stretching, and relaxation.
Gr. 3-5	Each class will end with meditation and healthy goals with our
	very own H2K Bu-Dog.
Island Survival	After finding themselves mysteriously on a deserted island,
Gr. 4-5	students must use their imagination, creativity, and problem-
	solving skills to survive their adventure. This unit combines
	science, ELA, and social studies as they build shelters, utilize
	island resources, write about their experiences and more.
Kindness Rocks	In this club students will design and paint rocks using different
Gr. 4-5	images and words of kindness eventually making enough to
	assemble a Forestdale rock garden.
Movie Critics	This class will view a variety of popular children's movies.
Gr. K-5	Following their viewing of the movies students will discuss movie
	themes and issues/messages the movies present. They will then rate the movies using a ranking system and will create movie
	posters to display these rankings.
Oh No! Play-Doh	In this writing class the story will start with a lump of Playdough.
Gr. 1-2	Students will create a Play-Doh scene or object on their own, or
	create something in response to a story read by the teacher.
	They will then use their Play-Doh creation as inspiration for their
	writing. Their creations will be photographed and the pictures,
	along with the writing, will be compiled in an Oh No! Play-Doh
	book.
Rainforest Extravaganza	Students will build writing and reading skills throughout this unit
Gr. 2-3	as they explore and experience life in the rainforest. They will
	read Afternoon on the Amazon by Mary Pope Osborne and Flashy Fantastic Rainforest Frogs by Dorothy Hinshaw Patent,
	while also having fun with art activities and math activities.
Student Council	This class is for 4 <sup>th</sup> and 5 <sup>th</sup> graders who want to take a leadership
Gr. 4-5	role in our after school program. They will learn debating skills,
	how to evaluate the workings of the program, come up with ideas
	for activities for the program/school, etc. This class will be driven
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	by the students' interests. The focus will be development of
	career and college skills.
Train Town	Join Train Town and learn about trains. As we explore the fame
Gr. 3-5	of railroads we will populate our town by creating the stories of
	the people who live there. Each week will be a different
	adventure. If we prepare well and the town is ready with people
	and buildings, as the leaves fall, the trains may come to town! All
	aboard!
Tufts LEGO Robotics	Presented by Tufts University, students will build and program
Gr.3-5	Lego machines using creativity & technology!
Watercolors	Learn the fundamentals of playing and exploring with
Gr.	watercolors. Participate in activities that cultivate critical thinking
	skills, develop hand-eye coordination and encourage self-
	expression
Yellow Brick Road	A social skills unit based on the Wizard of Oz characters.
Gr. 1-2	Learning social skills can feel like the journey to the Emerald
	City. Join Dorothy and her friends on the yellow brick road as we
	learn more about social skills!
Zoo Math	Students will learn about zoos, zoo jobs and how math is used in
Gr.2-3	zoo-keeping. Did you know zoo-keepers use some math skills,
	like telling time, subtracting, graphing and fractions, everyday to
	take care of their animals? Student will read books about the
	caretaking of different baby zoo animals, such as pandas, polar
	bears, chimpanzees, and tigers. While learning about the lives of
	these animals, students will learn about the different math
	strategies used to care for these animals.